

Subject	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5
Торіс	Our European Neighbours	Here Come the Romans	Forces of Nature	What a Wonderful World	A Milion Years of Prehistory
History	History of Europe timeline from Ancient Greece to Modern Times	Romans - What Have they done for us History of Rome- legend and fact Roman Army Invasion of Britain Entertainment Buildings Boudicca's rebellion Archaeology Rooman legacy	Pompeii  How the use of archaeology can tell us about the past Historical enquiry Sources of evidence	n/a	Stone Age to Iron Age Timelines Development of food and cooking Moving from hunting and gathering to farming Technology. tools amd inventions Religion and Rituals Home and everyday life Culture and art
Geography	European Neighbours Identify Europe on a World map Identify countries in Europe Identify European countries according to their features Identify major capital cities in Europe Compare two European capital cities Learn key facts about the human and physical geography of Switzerland	The Geography of the Roman Empire Immigration	Extreme Earth -Earth's layers Natural disasters and extreme weather phenomena, tropical storms erupting volcanoes tsunamis Glaciel melts, flooding earthquakes	Mountains, Rivers and Coasts Geographical Skills Compasses and grid references  Journey of a river Importance of rivers for people (travel, irrigation, farming) identify and research mountain ranges Learn about the life of a child from the indian Kumaon region Investigate coastlines and the animals and plants that live there.	
Science	Animals, Including Humans -Identify and classify omnivores, carnivores and herbivores -Construct and interpret a variety of food chains -Identify human teeth and know what they are used for -Explore different ways to	Electricity -Understanding electrical safety - Building and drawing series circuits - Identifying conductors and insulators of electricity	States of Matter -Exploring solids, liquids and gases -Changing states -Measuring temperature changes -Evaporation -The Water Cycle	Living Things ans Help Our Habitats - Grouping animals - Classifying vertebrates and invertebrates - Classifying plants and animals using scientific keys - Human impact on Habitats	Sound -Investigating sound -Exploring volume , pitch, vibration, - Biology of the human ear

English	keep teeth healthy -Investigate tooth decay and predict what might happen in an experiment -Investigate label and describe the functions of the digestive system  Fiction: The BFG -Predicting features of a book - Character and setting descriptions with the use of expanded noun phrases and planning -Writing dream stories with a focus on fronted adverbials and expanded noun phrases -Writing form the point of view of another - 1st and second person recounts  Non-fiction Instructional wirting on: - how to care for our teeth - recipes	Fiction: Mythological stories. Features of a myth. Editing work, paragraphs, direct and indirect speech. Character and setting descriptions with the use of synonyms and adverbs.  Non Fiction- Explanation Texts- Features of an explanation text with the use of subheadings, technical language, labels and headings.  Instructional writing	Non-Fiction: exploring facts and information on Mount Vesuvius, looking closely at the features of a newspaper, writing our own newspapers to include headlines, by lines, facts and direct and indirect speech.  Fiction: Escape from Pompeii Using sensory descriptions Using a thesaurus to improve writing Using powerful verbs Performing a poem as a group Preparing a short drama piece based on a text Writing a descriptive recount	Non-Fiction- Information texts. Writing animal leaflets to include information texts.  Poetry: Exploring types of poetry. Poetical language such as rhyme, tempo, rhythm and alliteration.	Fiction: Stone Age Boy. Direct and indirect speech, character and setting descriptions. prediction and inference from a text.  Non Fiction: Instruction writing. Features of instruction writing. Adverbials of time and technical language based on prehistoric culture.  Poetry: Poetry based on our environments and summer. Personification and onomatopoeia. Rhyme, temp, performance poetry.
Mathematics	Number: place value of 3 and 4-digit numbers, times tables and division facts of 6 and 9 times tables, grid method when multiplying a 3 digit and 1 digit number, various methods for addition, subtraction and multiplication and comparing and simplifying equivalent fractions	Space, shape and measure: converting decimals and fractions, changing and ordering kg and g, I and mI and placing data on a bar graph	Space Shape and measure: Time, analogue and digital, pm and am. conversion m, cm and mm.  Number: Multiplication facts for 7 and 8 times tables. Factor pairs. grid and ladder method when multiplying 3 digit and 1 digit numbers. Placing decimals on the number line and comparing decimals.	Space Shape and measure: Perimeter of 2d shapes. Describing properties of 2d and 3d shapes using mathematical language.  Number: Dividing 2 and 3 digit numbers by 1 digit numbers using a given algorithm. Place value of 4 digit numbers. Using place value, frog and ladder methods to solve addition and subtraction of 2, 4-digit numbers.	Number: Place value of 4 digit numbers. Tenths and hundredths and their equivalent fractions. Mental addition and subtraction and multiplication. Learn the 12 times tables. Dividing by 10 and 100 to give numbers with 1 and 2 decimal places.  Space, Shape and Measure: Perimeter and area of 2d shapes. Properties of shape.

					Using coordinates to draw polygons. using data to plot graphs.
PSHE	Family and Relationships	Health and Wellbeing	Safety and the Changing Body	Citizenship	Economic Wellbeing
Music	-Body and Tuned Percussion  -Introduction to staff notation minims, semibreves, crochets, rests	Adapting and Transposing Motifs - Romans  -Identifying motifs aurally and playing a repeated pattern on a tuned instrument - using sharp or flat notes where necessary and changing the rhythm when transposing motifs  Interpretative dance to tell story of Pompeii	-To understand the history of rock and roll music - Perform the hand jive hand actions in sequence and in time with the music - Sing in tune and perform their actions in time Play the notes of the walking bass in the correct sequence Independently play their part with some awareness of the other performers.	Changes in Pitch, Tempo and Dynamics - Rivers Identify and compose using: Texture Tempo Ostinato Accapella Loop Rift	Haiku Music and Performance Practice  -Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians -Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression -Improvise and compose music for a range of purposes using the interrelated dimensions of music
ІСТ	Online Safety	Further Coding with Scratch	Collaborative Learning	Computational Thinking	Website Design
Art/DT	Andy Warhol  To explore the Pop art movement.  Find out about Andy Warhol, Roy Lichtenstein and their approaches to Pop Art  To be able to use Warhol's blotted line technique to	Mosaics Study Roman mosaics, understand why, when and how the Romans created these and their significance in Roman society Using stick-printing techniques, create mosaic pictures	Volcano art  Compare artistic representation of volcanoes from different eras and cultures  Use mixed media and technique to create your own representation	Mountain art  Make a collagraph print. Learn about artists who choose to paint mountain landscapes and in particular, the Japanese artist Hakusai. Perspective  River art inspired by Monet	Prehistoric art Research art and music in prehistory. Make Ice Age art and replica art objects from the Neolithic, Bronze and Iron Ages.

	create artwork.  To create repeated self- portarots in the stly of Andy Warhol	Paper sculpture - 3D colosseum Design and make a Roman catapult	identifyand recognise the effect of one point perspective in landscape art		
French	Introduce yourself or someone, numbers 0 to 31, talk about my famille and colours.FR: common homophones, agreement verbs, present verbs of the first group,word families. Loup qui voyageait dans le temps. Prehistoire.	Places in town, food vocab, numbers from 69 to 10000, prices, quantities and give an itinerary. FR: identifier a noun and a verb, avoir,être, aller,dire and faire. The feminine of nouns and mots plusieurs. Loup qui voyageait dans le temps: Dinosaures and prehistorical.	Talk about your dreams and a previous journey, spatial awareness in town, revise languages and nationalities. FR: les articles et les pronoms personnels, identifier le sujet, l'imparfait des verbes du 1er groupe. Le loup qui voyageait dans le temps: Pyramids/Middle Ages	Body parts of some animals ,some action verbs, adverbs of time, ask questions and the future tense. FR: Identify adjectives, objects of the verb and group nominal. The present tense of venir et prendre. Le loup qui voyageait dans le temps: Vive La Révolution!	Ingredients, kitchen utensils, verbs to talk about cooking, meals in a day and the affirmative and negative. FR: Verbes pouvoir, vouloir et voir. The plural of nouns, adjectives and verbs. Prefixes and suffixes. Agathe contre les pirates.  Cultural and artistic activities, musical instruments, characters of a fairytale and actions. Agathe contre les pirates.
PE	Develop an understanding of the warm up process and explain it's importance. To use throwing skils in a small sided game.  Dodgeball:	Develop an understanding of the different types of passing.  Basketball:	Use a combination of ball control skills in a competition. To develop the ability to shoot. Invasion games: attacking and defending, passing and catching, identifying space. Dodgeball, football, basketball, I can travel confidently in a range of ways. I can throw and kick an object at a target. I can throw and kick an object into a target. I can control an object when it is coming towards me with my hands and feet. I can communicate with teammates. I can demonstrate sportsmanship. I can transfer passing skills into shooting skills.	Develop the ability to serve and control body movement. To develop the ability to shoot.  Football: I can transfer passing skills into shooting skills.  I can identify areas in the goal to target for high percentage shooting.  I can quickly make the decision to advance, pass or shoot during a game.  I can display consistency when shooting at targets.  Table Tennis: serving: forehand and backhand chopping and top spins	Demonstrate movement, control, passing, shooting, defending skills in a small-sided game.  Football matches.  Basketball competition; shooting and dribbling I can contribute towards/lead a simple warm up. I understand and follow the rules of a game. I can demonstrate an understanding of situational awareness. I have the confidence to challenge defenders. I have the awareness to move the ball into offensive situations.

· I can explain the benefits of a	· I can identify areas in the goal to	
well designed warm up.	target for high percentage	
	shooting.	
	· I can quickly make the decision to	
	advance, pass or shoot during a	
	game	